ISSN: 2321-7782 (Online)

Volume 3, Issue 5, May 2015

International Journal of Advance Research in Computer Science and Management Studies

Research Article / Survey Paper / Case Study Available online at: www.ijarcsms.com

Is Google Glass Boon for Disabled People?

Maneesh S. Dubey¹
MCA
Mumbai University
Mumbai, India

Ghanshyam P. Gupta²
MCA
Mumbai University
Mumbai, India

Abstract: Google has developed a wearable computer with an optimal head- mounted display (OHMD) the research and development project. Project Glass with the intention of producing a mass-market ubiquitous computer. Glass displays information in a hand format which can interact with the Internet through natural language voice commands. The Google Glass will have the combined features of virtual reality and augmented reality. It works on Google's Android Operating System. It also uses other technologies such as 4G, EyeTap, Smart Clothing, Smart Grid. Google Glass is a futuristic gadget we've seen in recent times. It will prove as a useful technology for all kinds of people including handicapped/disabled.

Keywords: 4G, Android, Augmented reality, EyeTap, Project Glass, Smart Clothing, Smart Grid, Virtual reality.

I. INTRODUCTION

1.1 Project Glass:

Project Glass is a research and development program by Google to develop an augmented reality head-mounted display (HMD). It is a part of the Google X Lab. The Google X Lab works on futuristic technologies. The purpose of Project Glass products is the hands-free displaying of information currently available for most smart phone users, and allowing interaction with the Internet through natural language voice commands. Its functionality and physical appearance has been compared to Steve Mann's Eye Tap, which was also referred to as "Glass". The operating system used in the glass will be Google's Android.

1.2 Virtual reality (VR):

Virtual reality applies to computer-simulated environments that can simulate physical presence in places in the real world and in imaginary worlds. It connects remote communication environments which provide virtual presence of users with the concepts such as telepresence and telexistence or virtual artifact (VA).

1.3 Augmented reality (AR):

Augmented reality is a view of a physical, real-world environment which is live, direct or indirect. It is related to a general concept called mediated reality, which means a view of reality is modified by a computer. This technology functions by enhancing user's current perception of reality.

II. TECHNOLOGIES USED

2.1 WEARABLE COMPUTING:

Wearable computers are the electronic devices that are worn by the bearer under, with or on top of clothing. This Technology has been developed for general or special purpose Information technologies and media development. Wearable Computers are useful for applications that require more Complex computational support than just hardware coded Logics.

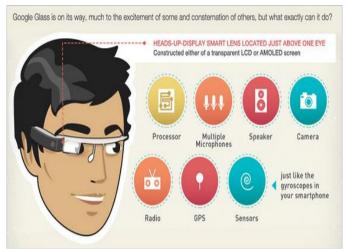


Figure 2.1 Wearable computing

The main feature of a wearable computer is consistency. It provides a constant interaction between the computer and user, which means there is no need to turn the device on or off. Also it has the ability to multitask. User can incorporate these devices to act like a prosthetic. Therefore, it can be an extension of the user's mind and/or body.

2.2 Ambient Intelligence:

Ambient Intelligence electronic environments that are sensitive and responsive to the presence of people. Devices work in harmony to support people in carrying out their everyday life activities and tasks in easy, natural way in ambient intelligence. People use information and intelligence which is hidden in the network connecting these devices.



Figure 2.2 Ambient Intelligence Environments

2.3 Smart Clothing:

The clothing is made with new signal-transfer fabric technology installed with digital devices.

This smart clothing is still under development so, many problems have occurred due to the absence of the standardization of technology. However, there are some techniques to show how to approach standardization. It will be valuable for developing smart clothing technology and standardization in the future.

2.4 Eve Tap Technology:

Eye Tap is a device that is worn in front of the eye and it acts as a camera to record the scene available to the eye as well as a display to show a computer generated imagery on the original scene available to the eye. For this device, the user's eye operates as both a monitor and a camera.

Eye Tap is a hard technology to categorize under the three main headers for wearable computing (Constancy, Augmentation and Mediation) for while it is in theory a constancy technology in nature it also has the ability to augment and mediate the reality the user perceives.

2.5 Smart Grid Technology:

An electrical grid which uses communication technology to gather and act on information, such as information about the behaviours of suppliers and consumers, in an automated fashion to improve the efficiency, reliability, economics, and sustainability of the production and distribution of electricity is called as smart grid.

2.6 4G Technology:

4G is the fourth generation of mobile communication technology. Ultra-broadband internet access is provided by a 4G system, for example to laptops with USB wireless modems, also to smart phones and other mobile devices.

2.7Android Operating System:

Android is a Linux-based operating system for mobile devices based on Linux. It is developed by Google. Google has made this operating system open source Android is open source and its code is released under the Apache License.

Apparently there were approximately 700,000 apps made available for Android in October 2012 and approximately 25 billion was the number of applications downloaded from Google Play which is Android's primary app store.

III. DESIGN

3.1 Video Display:

Google Glass has small video display which is used to display hands free information in pop up form.

3.2 Camera:

It also has the front facing 5 megapixel video camera which helps to take photos and videos in a glimpse.

3.3 Speaker:

Google glass is designed to be hands free wearable device which can be used to make or receive calls. Therefore, a speaker is designed by the ear for that.

3.4 Button:

A button is given at one side of the frame which helps the glass to work with the physical touch input.

3.5 Microphone:

A microphone is provided take the voice commands of the user. It can also be used for telephonic communications.

IV. ANALYSIS OF PROBLEM

Nowadays, most of people have a smart phone, a tablet, a laptop, or other device. So it can be said that the web is a powerful tool in society for many uses such as informative, social, as well as entertaining. Therefore, with the introduction of Google Glass, a new idea of internet usage has arrived. While opponents of this revolutionary product are giving reasons such a

privacy concerns as well as social faux pass, the truth is that these glasses are quite beneficial to the society in numerous ways, including public safety, social sharing, innovative educational as well as research methodologies, and improved communication.

The public can become an important factor in reducing crimes with the use of Google Glass. Glass is fast and easy because it is hands free. If someone becomes a witness to a crime or is about to become a victim of a crime, a quick activation of Google Glass can launch the camera and provide assurance that the culprit will be held responsible. Take 26/11 attack, for example. The case of 26/11 would have been solved faster if someone had been wearing Google Glasses. Video would have been captured of the terrorists placing the bomb or implicating themselves in some other way. Thus, the terror of people, afterwards, could have been decreased. Also, it can be a very helpful product for medical students. The senior doctors can wear glass during an operation and he whole procedure can be watched by students outside. This is recently implemented by a Doctor in Chennai. In terms of increased public safety, Google's new product can be a revolutionary savior.

As with any new technology, there are bugs to be worked out and changes to be made. People's privacy will be an issue, but Google Glass is definitely not dangerous and harmful to society. As a fast speed, forward moving culture, we can get a lot of benefits from such a futuristic product.

V. WORKING

5.1 Working:

Google Glass will communicate with other mobile phones via Wi-Fi or Bluetooth and display contents on the video screen and respond to the voice commands of the user.

The video camera is sensible to the environment and it recognizes objects and people around. Most of the working of the Glass depends on user's voice commands.

Google Glass has the basic features of any computer, such as a CPU, also sensors like GPS, speakers, microphone and battery, a tiny projector and a prism that directs the light to your retina. All components are neatly embedded in its frame. Most of the processing will actually take place in the cloud so that the device will be as light as possible, also a good mobile broadband signal is essential.

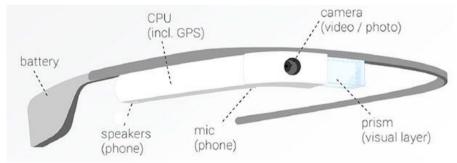


Figure 5.1 Working of Google Glass

The image below shows how the projector and prism in the Google Glass work together. Basically, Google Glass is just a tiny projector connected to a pair of glasses having frames with some tiny computing components.

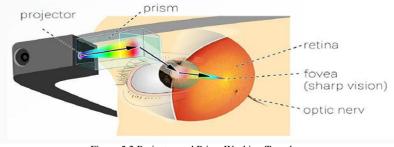


Figure 5.2 Projector and Prism Working Together

5.2 Voice commands:

The following table shows multiple voice commands which can be used while handling Google Glass:-

FEATURE	VOICE ACTIVATION TEXT
Record video	"Ok, glass, record a video."
Take Picture	"Ok, glass, take a picture."
Use Google	"Ok, glass, [question]."
now	
Search Photos	"Ok, glass, Google photo of [search query]."
Translate	"Ok glass, say [text] in [language]."
Give direction	"ok, glass, give direction to [place]."
Send	"Ok, glass, send a message to [name]."
messages	"Ok, glass send [name] that [message]."
	"Ok, glass send [message] to [name]."
Display	"Ok, glass, how the weather in [location] is."
weather	"Ok, glass, do I need an umbrella today?."
Give flight	"Ok, glass, when does flight [flight number]
details	depart from [airport]."

Table 5.1 Voice Commands Used for Google Glass

VI. IMPLEMENTATION OF GOOGLE GLASS FOR DISABLED PEOPLE

RESEARCH CASE 1:

If a person is a handicapped person then that person can use Google glass which will be very helpful for:

- · Receiving call
- Navigation
- Keeping track of phone logs
- Recording at any time.(Ex: while attending lecture)
- Capturing image and listening music

As the second point says, Navigation not only provides way to destination but also it provide boon for disabled people, they can easily know when to take turn and all.

Even recording Facility is also providing crucial role for disabled people they can easily start recording while attending lecture or any time and later on they can play recording and learn the thing.

Google Glass has the potential to be a bigger innovation for deaf people than the textphone, teletext subtitling, mobile phone texting, cochlear implants, or relay phone services.

Google Glass could be a useful tool, using the built in camera to project an enhanced, zoomed-in 'night vision' mode for people to navigate safely in the dark.

RESEARCH CASE 2:

If a person is walking on the street or driving a vehicle then that person can use Google glass for the following purpose:

- Receiving a phone call.
- Navigation while driving.
- Capturing image.

VII. BENEFITS AND LIMITATIONS

Benefits:

- Easy to wear and use.
- Google glass responsive and sensitive to presence of people.
- It provides fast access of maps, videos, chats, documents and much more.
- It is a new trend for fashion lovers within an innovative technology
- Being a spectacle based computer, it resides directly on your eyes so that you don't need to keep it in your pouch or pocket.
- It is a useful technology for handicapped and disabled people.

Limitations:

- It can be easily broken or damaged. Though Google is trying to make it as modest as possible, it is extremely breakable.
- Glass shows data in front of user's eyes so it will be a tough experience for him/her because the/she will focus on data and will possibly miss the surroundings.
- Users wearing spectacles won't be able to wear Glass.
- Privacy of people may be violated with Glass.

VIII. FUTURE SCOPE

With the invention of Google Glass, we have got a futuristic a gadget. Presently it is in limited scope, but Google believes its future is bright and the device itself is "incredibly compelling".

Google is trying their best efforts to pass the Project Glass through the FCC this year. As per reports, Google is trying to get FCC's approval this year but there are already several hundred glasses made internally for testing.

IX. CONCLUSION

Google glasses are wearable computers which use the familiar technologies that bring the sophistication and ease of communication and information access even for the physically challenged class of people who cannot use palmtops and mobiles.

ACKNOWLEDGEMENT

The authors would like to thank the editor, mysterious reviewers for their valuable suggestions that appreciably improved the quality of this paper, especially to Project Guide Dept. of MCA for their constant encouragement and providing us the overwhelming support and guidance to write this paper. Finally also thankful our IMCOST Educational Trustees, Dear Principal Dr. J.N. Shah, Teaching Faculties, and Non-Teaching faculties of Department of MCA IMCOST Institute, Thane, India.

References

- 1. http://www.google.com/glass/start/
- 2. http://en.wikipedia.org/wiki/Project_Glass
- 3. http://en.wikipedia.org/wiki/Virtual_reality
- 4. http://en.wikipedia.org/wiki/Augmented_reality
- 5. http://en.wikipedia.org/wiki/Head-mounted_display
- 6. http://en.wikipedia.org/wiki/Android_(operating_system)
- 7. https://developers.google.com/glass/distribute/voice-checklist

AUTHOR(S) PROFILE



Manesh S. Dubey, Studing Master in Computer Application from Institute of Management and Computer Studies (IMCOST) Affiliated to Mumbai University in the period year 2012-15.



Ghanshyam P. Gupta, Studding Master in Computer Application from Institute of Management and Computer Studies (IMCOST) Affiliated to Mumbai University in the period year 2012-15.