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Detection and Localization of Multiple Spoofing Attackers in Wireless Network Using Silence Mechanism and Support Sector Machine

Deepak Bilolikar¹

M. E. (Second Year Student)

Department of Computer Science and Engineering
MPGI's School of Engineering, Kupsurwadi
Nanded. (M.S.) - India

Shital Y Gaikwad²

Assistant Professor

Department of Computer Science and Engineering
MPGI's School of Engineering, Kupsurwadi
Nanded. (M.S.) - India

Abstract: Wireless networks are vulnerable to spoofing attacks, which allows for many other forms of attacks on the networks. Although the authentication is not always possible because it requires key management and additional infrastructural overhead. In this paper describes method on detection and localization of multiple spoofing attackers in wireless networks. We have spatial information a physical property of a node which have its no dependence on cryptography and hard to falsify for (1) detecting spoofing attacks; (2) determining the number of attackers when multiple adversaries masquerading as a same node identity; and (3) localizing multiple adversaries. We propose to use Generalized Attack Detection Model (GADE) which has the spatial correlation of received signal strength (RSS) inherited from wireless nodes to detect the presence of spoofing attacks. Using cluster-based mechanisms, developed to determine the number of attackers. When the training data is available, we explore using Support Vector Machines (SVM) method to improve the accuracy of determining the number of attackers. In addition, we developed an integrated detection and localization system that can localize the positions of multiple attackers. We evaluated our techniques through two testbeds using both an 802.11 (WiFi) network and an 802.15.4 (ZigBee) network in two real office buildings. Our experimental results show that our proposed methods can achieve over 90% Hit Rate and Precision when determining the number of attackers. Our localization results using a representative set of algorithms provide strong evidence of high accuracy of localizing multiple adversaries.

Keywords: Wireless network security, spoofing attack, attack detection, localization.

I. INTRODUCTION

As computing and performing arts networks square measure shifting from wired infrastructure to the wireless, mobile and open communication networks, for increasing the speed of computation. However such networks square measure simply vulnerable for multiple and style of opposer attacks like spoofing attacks. Essentially the identity based mostly spoofing attacks or masquerading attacks square measure simple to launch and additionally it will cause important injury to the network performance. Spoofing attacks additionally facilitate numerous sorts of traffic injection attacks, such as attacks on access management Lists (ACL), varlet access purpose (AP) attacks, and eventually Denial of- Service (DoS) attacks. The cryptographical techniques are wont to address such style of security violations. Therefore, it is necessary to

- 1) Detect the presence of spoofing attack
- 2) Determine the number of attackers
- 3) Localize multiple adversaries

Traditional approach to address spoofing attacks is to apply cryptographic authentication. Here cryptographic key requires maintains, distribution mechanism also authentication requires additional infrastructural overhead and computational power associated. Due to the limited power and resources available to the wireless devices, it is not always possible to deploy authentication. Also cryptographic methods are vulnerable to spoofing attacks as wireless nodes allow easy access to scan their memory. In addition, key management often incurs significant human management costs on the network. In this paper, we take a different approach by using the physical properties associated with wireless transmissions to detect spoofing. Specifically, we propose a scheme for both detecting spoofing attacks, as well as localizing the positions of the adversaries performing the attacks. Our approach utilizes the Received Signal Strength (RSS) measured across a set of access points to perform spoofing detection and localization. Our scheme does not add any overhead to the wireless devices. As we are dealing with attackers having different locations, spatial information helps in not only detecting spoofing attacks but also to localize the adversaries. Spoofing scenarios have static nodes which is focus in the [5], also [6] shows spoofing attacks in mobile environments. Survey in [1][5][7] are closely related to our idea of detecting spoofing attacks.

[1] Deals with detecting spoofing attack using signal prints. [5] deals with using Gaussian mixture model and [7] deals with k-mean cluster analysis. However these methods would only detect spoofing attacks but could not handle nodes with different power levels.

Our focus is on methods

GADE: a generalized attack detection model (GADE) that can both detect spoofing attacks as well as determine the number of adversaries using cluster analysis methods grounded on RSS-based spatial correlations among normal devices and adversaries;

In GADE, the Partitioning Around Medoids (PAM) cluster analysis method is used to perform attack detection. We formulate the problem of determining the number of attackers as a multiclass detection problem. We then applied cluster-based methods to determine the number of attacker.

Additionally, when the training data are available, we propose to use the Support Vector Machines (SVM) method to further improve the accuracy of determining the number of attackers. The scope of this paper is to detect spoofing attacks, determine the number of attackers when multiple adversaries masquerade as the same node identity and localize multiple adversaries. The transmitted information from server is sent to client in secure manner. If an intruder comes during transaction server discovers and localizes that specific system.

II. PROPOSED SYSTEM

The proposed framework utilizes Received Signal Strength (RSS)-based spatial connection, a physical (PAM) Method so as to perform clustering analysis in RSS. Property connected with every wireless node that is hard to falsify and not reliant on cryptography as the basis for detecting spoofing attacks. Since the concern is on the attackers who have different locations than legitimate wireless nodes, utilizing spatial information to address spoofing attacks has the unique power to not only identify the presence of these attacks but also localize adversaries. An added advantage of employing spatial correlation to detect spoofing attacks is that it will not require any additional cost or modification to the wireless devices themselves.

III. DESIGN OBJECTIVE AND RELATED WORK

Traditionally cryptographic authentication mechanisms were used to detect spoofing attacks. [2][3][8] focus on the traditional approach of detecting spoofing attacks.

Wu et al. [2] have introduced a secure and efficient key management (SEKM) framework. SEKM builds a Public Key Infrastructure (PKI) by applying a secret sharing scheme and an underlying multicast server group. Wool [3] implemented a key management mechanism with periodic key refresh and host revocation to prevent the compromise of authentication keys.

Recently, new approaches utilizing physical properties associated with wireless transmission to combat attacks in wireless networks have been proposed. Based on the fact that wireless channel response decorrelates quite rapidly in space, a channel-based authentication scheme was proposed to discriminate between transmitters at different locations, and thus to detect spoofing attacks in wireless networks [9]. Brik et al. [10] focused on building fingerprints of 802.11b WLAN NICs by extracting radiometric signatures, such as frequency magnitude, phase errors, and I/Q origin offset, to defend against identity attacks. However, there is additional overhead associated with wireless channel response and radiometric signature extraction in wireless networks. Li and Trappe [4] introduced a security layer that used forge-resistant relationships based on the packet traffic, including MAC sequence number and traffic pattern, to detect spoofing attacks. The MAC sequence number has also been used in [11] to perform spoofing detection. An adversary can manipulate both the sequence number and the traffic pattern as long as the adversary learns the traffic pattern under normal conditions. The works [1], [5], [12] using RSS to defend against spoofing attacks are most closely related to us. Faria and Cheriton [1] proposed the use of matching rules of signalprints for spoofing detection. Sheng et al. [5] modelled the RSS readings using a Gaussian mixture model. Sang and Arora [12] proposed to use the node's "spatial signature," including Received Signal Strength Indicator (RSSI) and Link Quality Indicator (LQI) to authenticate messages in wireless networks. However, none of these approaches are capable of determining the number of attackers when there are multiple adversaries collaborating to use the same identity to launch malicious attacks. Further, they do not have the ability to localize the positions of the adversaries after attack detection. Turning to studying localization techniques, in spite of its several meter-level accuracy, using RSS [12], [13], is an attractive approach because it can reuse the existing wireless infrastructure and is highly correlated with physical locations. Dealing with ranging methodology, range-based algorithms involve distance estimation to landmarks using the measurement of various physical properties such as RSS [12], [13], Time Of Arrival (TOA), Time Difference Of Arrival (TDOA), and direction of arrival (DoA). Whereas range-free algorithms use coarser metrics to place bounds on candidate positions. Another method of classification describes the strategy used to map a node to a location. Lateration approaches use distances to landmarks, while angulation uses the angles from landmarks. Scene matching strategies [13] use a function that maps observed radio properties to locations on a pre-constructed signal map or database. Further, Chen proposed to perform detection of attacks on wireless localization and Yang proposed to use the direction of arrival and received signal strength of the signals to localize adversary's sensor nodes. In this work, we choose a group of algorithms employing RSS to perform the task of localizing multiple attackers and evaluate their performance in terms of localization accuracy. This work differs from the previous study in that here the spatial information is used to assist in attack detection instead of relying on cryptographic-based approaches. Furthermore, this work is novel because none of the existing work can determine the number of attackers when there are multiple adversaries masquerading as the same identity. Additionally, this approach can accurately localize multiple adversaries even when the attackers vary their transmission power levels to trick the system of their true locations.

IV. OVERVIEW OF TECHNIQUE

GADE (Generalized attack Detection Model):-

Here we used to propose RSS, a physical property closely correlated with location in physical space and also it is readily available in the existing wireless networks. As RSS can be affected due to random noise, environmental bias, and multipath effects then also the RSS measured at a set of landmarks is closely related to the transmitter's physical location. According to this the RSS readings present strong

spatial correlation characteristics. The RSS vector is defined with value vector as-

$$S = \{s_1, s_2, s_3 \dots s_n\}$$

where n is the number of landmarks/access points that are monitoring the RSS of the wireless nodes and know their

locations. In case of spoofing attack, the two main elements

are-

- Victim
- Attacker

Here both can transmit data packets by using same ID and the RSS readings of that ID is the mixture of readings measured from each individual node (i.e., spoofing node or victim node). Since under a spoofing attack, the RSS readings from the victim node and the spoofing attackers are mixed together, this observation suggests that we may conduct cluster analysis on top of RSS-based spatial correlation to find out the distance in signal space and further detect the presence of spoofing attackers in physical space. In this paper work, we propose to use Partitioning around Medoids The PAM Method is a popular iterative descent clustering algorithm. Also the evaluation results showed that PAM method is more robust than popular K-means clustering algorithm. Particularly our objective in this method is to detect the presence of attacks. Here null hypothesis indicates that no spoofing attack. T is the Test spec i.e. (Test specification) it is used to indicate weather observed data belongs to the null hypothesis or not. We then

consider the distance between two medoids as D_m .

$$D_m = \|M_i - M_j\|$$

Where M_i and M_j are the medoids of two groups. Under typical conditions, the test detail D_m ought to be little following there is fundamentally standout bunch from a solitary physical area. Notwithstanding, under a mocking assault, there is more than one hub at distinctive physical areas asserting the same hub personality. Thus, more than one bunches will be shaped in the sign space and D_m will be extensive as the medoids are gotten from the distinctive RSS groups connected with diverse areas in physical space.

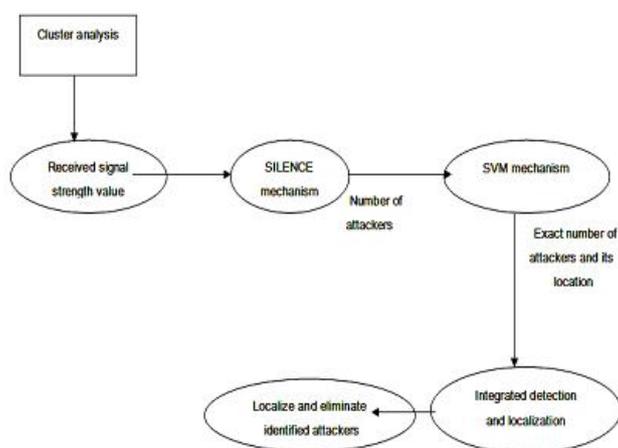


Fig.1 gives the overall pictorial presentation of this new security technique.

Using CLUSTER Analysis Identifying the Attacks

$$P_i = C_i$$

The RSS-based spatial correlation transmitted from wireless nodes to perform spoofing attack detection. It conjointly showed that the RSS readings from a wireless node could fluctuate and may cluster along. Particularly, the RSS readings over time from identical physical location can belong to identical cluster points within the n-dimensional signal area, whereas the RSS readings from completely different locations over time ought to kind different clusters

in signal area. In Fig. 2, that presents RSS reading vectors of 3 landmarks (i.e., $n = 3$) from 2 completely different physical locations. underneath the spoofing attack, the victim and also the offender square measure victimization identical ID to transmit knowledge packets, and also the RSS readings of that ID is that the mixture readings measured from every individual node (i.e., spoofing node or victim node). Thus formulate spoofing detection as a applied math significance testing drawback, wherever the null hypothesis is H_0 : traditional (no spoofing attack):

In significance testing, a check data point T is employed to gauge whether or not discovered knowledge belong to the null-hypothesis or not.

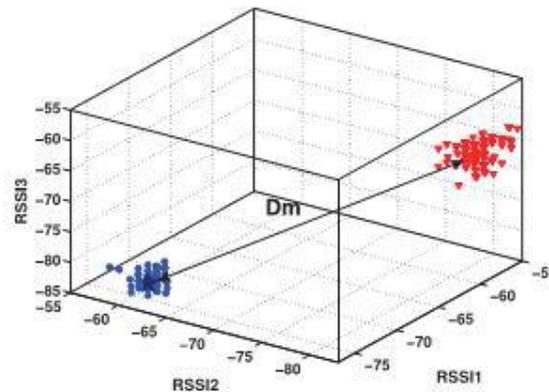


Fig.2 Illustration of RSS readings from two physical locations

Test Statistic for Spoofing Detection

Although affected by random noise, environmental bias, and multipath effects, the RSS value vector, $s = \{s_1, 2, \dots, s_n\}$ (n is the number of landmarks/access points (APs)), is closely related with the transmitter's physical location and is determined by the distance to the landmarks [14]. The RSS readings at different locations in physical space are distinctive. Each vector corresponds to a point in a n -dimensional signal space [15]. When there is no spoofing, for each $N \setminus AC$ address, the sequence of RSS sample vectors will be close to each other, and will fluctuate around a mean vector. However, under a spoofing attack, there is more than one node at different physical locations claiming the same MAC address. As a result, the RSS sample readings from the attacked MAC address will be mixed with RSS readings from at least one different location. Based on the properties of the signal strength, the RSS readings from the same physical location will belong to the same cluster points in the n -dimensional signal space, while the RSS readings from different locations in the physical space should form different clusters in signal space.

This observation suggests that we may conduct K -means cluster analysis [16] on the RSS readings from each MAC address in order to identify spoofing. If there are M RSS sample readings for a MAC address, the K -means clustering algorithm partitions M sample points into K disjoint subsets S_i containing M_j sample points so as to minimize the sum-of-squares criterion:

$$J_{min} = \sum_{j=1}^k \sum_{s \in S_j} \|s_m - \mu_j\|$$

where s_m is a RSS vector representing the m^{th} sample point and μ_j is the geometric centroid of the sample points for S_j in signal space. Under normal conditions, the distance between the centroids should be close to each other since there is basically only one cluster. Under a spoofing attack, however, the distance between the centroids is larger as the centroids are derived from the different RSS clusters associated with different locations in physical space. We thus choose the distance between two centroids as the test statistic T for spoofing detection,

$$D_c = \|\mu_i - \mu_j\|$$

with $i, j \in \{1, 2..K\}$. Next, we will use empirical methodologies from the collected data set to determine thresholds for defining the critical region for the significance testing. To illustrate, we use the following definitions, an original node Porg is referred to as the wireless device with the legitimate MAC address, while a spoofing node Pspoo is referred to as the wireless device that is forging its identity and masquerading as another device. There can be multiple spoofing nodes of the same MAC address.

Note that our K-means spoofing detector can handle packets from different transmission power levels. If an attacker sends packets at a different transmission power level from the original node with the same MAC address, there will be two distinct RSS clusters in signal space.

Thus, the spoofing attack will be detected based on the distance of the two centroids obtained from the RSS clusters.

SILENCE Mechanism

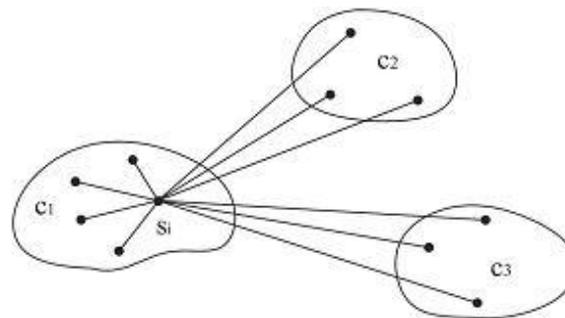


Fig.3.Cluster Representation view

This SILENCE mechanism is basic Silhouette Plot for cluster is in. Based on this observation we developed SILENCE, SILhouette Plot and System Evolution with minimum distance of cluster. This evaluates the minimum distance between clusters so as to improve the accuracy of determining the number of Attackers. SILENCE gives the K as number of attackers in the system. This K also depends on D_m -that's the distance between medoids.

V. SUPPORT VECTOR MACHINE (SVM) BASED MECHANISM

SVM may be a set of kernel-based learning strategies for information classification that involves a coaching part and a testing part. Here every information instance within the coaching set consists of a target price (i.e., category label) and a number of other attributes (i.e., features). The performance of decisive variety of spoofing attackers may be improved additional by victimization SVM primarily based mechanism. During this section, Support Vector Machines is employed to classify the quantity of spoofing attackers and thus to enhance the detection rate. SVM accurately predicts the quantity of attackers by victimization model supported coaching information. The comparison between the results of SVM to those of Silhouette Plot, System Evolution and SILENCE strategies results in the ultimate call that SVM is that the best one because it provides important increase in Hit rate, preciseness etc.

VI. CONCLUSION

Using received signal strength (RSS) based spatial correlation, a physical property associated with each wireless device that is hard to falsify and not reliant on cryptography as the basis for detecting spoofing attacks in wireless networks. This approach can both detect the presence of attacks as well as determine the number of adversaries, spoofing the same node identity, so that any number of attackers can be localized and can eliminate them. Determining the number of adversaries is a particularly challenging problem. This paper uses SILENCE, a mechanism that employs the minimum distance testing in addition to cluster analysis to achieve better accuracy of determining the number of attackers than other methods under study, such as Silhouette Plot and System Evolution that use cluster analysis alone. Additionally, when the training data is available, Support Vector Machines (SVM) based mechanism is used to further improve the accuracy of determining the number of attackers present in the system.

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